

Persephone's Choice

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Playtested by:

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Based on the robot stories by Isaac Asimov and the larp "Persephone's Gift" by Daniel Kane and the MIT Assassins Guild.

Robot stories (including *I, Robot*, *The Caves of Steel*, *The Naked Sun*, *The Robots of Dawn* and others) © 1939-1985 Isaac Asimov. Used without permission.

"Persephone's Gift" © 2010 Daniel Kane and the MIT Assassins Guild, used with permission.

RUN THIS GAME

I published this game so people could run it. I want you to run it. If you need to make changes to do so, go ahead, I'm fine with it. If you need to charge money for venue hire and props and snacks to make it happen, then I'm fine with that too (but note that Asimov's lawyers might not be; if you're worried, just run it at a con). If you think you can improve on it, go ahead and do so. Insofar as I have any rights over a fanfic larp, I waive them for the purposes of people actually running and hacking the thing.

If you run this game, please drop me an email and let me know how it went.

Finally, if this inspires you to write your own, better Asimovian robot game: good. The curse of larp writing is that you end up writing what you want to play — and then you can't play it, because you wrote it. More robot larps means a greater chance of being able to play one of them one day. Just please hit "publish" when you're done so others can share the joy.